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Theory and Use of the EM Algorithm

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Maya R. Gupta

Department of Electrical Engineering University of Washington Seattle, WA 98195 USA gupta@ee.washington.edu

Yihua Chen

Department of Electrical Engineering University of Washington Seattle, WA 98195 USA yhchen@ee.washington.edu



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Theory and Use of the EM Algorithm

Maya R. Gupta¹ and Yihua $Chen^2$

¹ Department of Electrical Engineering, University of Washington, Seattle, WA 98195, USA, gupta@ee.washington.edu

Abstract

This introduction to the expectation-maximization (EM) algorithm provides an intuitive and mathematically rigorous understanding of EM. Two of the most popular applications of EM are described in detail: estimating Gaussian mixture models (GMMs), and estimating hidden Markov models (HMMs). EM solutions are also derived for learning an optimal mixture of fixed models, for estimating the parameters of a compound Dirichlet distribution, and for dis-entangling superimposed signals. Practical issues that arise in the use of EM are discussed, as well as variants of the algorithm that help deal with these challenges.

² Department of Electrical Engineering, University of Washington, Seattle, WA 98195, USA, yhchen@ee.washington.edu

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1

Expectation-maximization (EM) is an iterative method that attempts to find the maximum likelihood estimator of a parameter θ of a parametric probability distribution. Let us begin with an example. Consider the temperature outside your window for each of the 24 hours of a day, represented by $x \in \mathbb{R}^{24}$, and say that this temperature depends on the season $\theta \in \{\text{summer, fall, winter, spring}\}$, and that you know the seasonal temperature distribution $p(x|\theta)$. But what if you could only measure the average temperature $y = \bar{x}$ for some day, and you would like to estimate what season θ it is (for example, is spring here yet?). In particular, you might seek the maximum likelihood estimate of θ , that is, the value $\hat{\theta}$ that maximizes $p(y|\theta)$. If this is not a trivial maximum likelihood problem, you might call upon EM. EM iteratively alternates between making guesses about the complete data x, and finding the θ that maximizes $p(x|\theta)$ over θ . In this way, EM tries to find the maximum likelihood estimate of θ given y. We will see in later sections that EM does not actually promise to find the θ that maximizes $p(y|\theta)$, but there are some theoretical guarantees, and it often does a good job in practice, though it may need a little help in the form of multiple random starts.

This exposition is designed to be useful to both the EM novice and the experienced EM user looking to better understand the method and its use. To this end, we err on the side of providing too many explicit details rather than too few.

First, we go over the steps of EM, breaking down the usual two-step description into a five-step description. Table 1.1 summarizes the key notation. We recommend reading this document linearly up through Section 1.4, after which sections can generally be read out-of-order. Section 1 ends with a detailed version of a historical toy example for EM. In Section 2 we show that EM never gets worse as it iterates in terms of the likelihood of the estimate it produces, and we explain the maximization-maximization interpretation of EM. We also explain the general advantages and disadvantages of EM compared to other options for maximizing the likelihood, like the Newton-Raphson method. The

R	Set of real numbers
\mathbb{R}_+	Set of positive real numbers
N	Set of natural numbers
$y \in \mathbb{R}^d$	Given measurement or observation
$Y \in \mathbb{R}^d$	Random measurement; y is a realization of Y
$x \in \mathbb{R}^{d_1}$	Complete data you wish you had
$X \in \mathbb{R}^{d_1}$	Random complete data; x is a realization of X
$z\in \mathbb{R}^{d_2}$	Missing data; in some problems $x = (y, z)$
$Z \in \mathbb{R}^{d_2}$	Random missing data; z is a realization of Z
$\theta\in\Omega$	Parameter(s) to estimate, Ω is the parameter space
$\theta^{(m)} \in \Omega$	m th estimate of θ
$p(y \theta)$	Density of y given θ ; also written as $p(Y = y \theta)$
\mathcal{X}	Support of X (closure of the set of x where
	$p(x \theta) > 0)$
$\mathcal{X}(y)$	Support of X conditioned on y (closure of the
	set of x where $p(x y, \theta) > 0)$
≜	"Is defined to be"
$L(\theta)$	Likelihood of θ given y, that is, $p(y \theta)$
$\ell(\theta)$	Log-likelihood of θ given y, that is, $\log p(y \theta)$
$E_{X y,\theta}[X]$	Expectation of X conditioned on y and θ , that is,
	$\int_{\mathcal{X}(y)} xp(x y, heta) dx$
$1_{\{\cdot\}}$	Indicator function: equals 1 if the expression $\{\cdot\}$ is
()	true, and 0 otherwise
1	Vector of ones
$D_{\mathrm{KL}}(P \ Q)$	Kullback–Leibler divergence (a.k.a. relative entropy)
	between distributions P and Q

Table 1.1. Notation summary.

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advantages of EM are made clearer in Sections 3 and 4, in which we derive a number of popular applications of EM and use these applications to illustrate practical issues that can arise with EM. Section 3 covers learning the optimal combination of fixed models to explain the observed data, and fitting a Gaussian mixture model (GMM) to the data. Section 4 covers learning hidden Markov models (HMMs), separating superimposed signals, and estimating the parameter for the compound Dirichlet distribution. In Section 5, we categorize and discuss some of the variants of EM and related methods, and we conclude this manuscript in Section 6 with some historical notes.

1.1 The EM Algorithm

To use EM, you must be given some observed data y, a parametric density $p(y|\theta)$, a description of some complete data x that you wish you had, and the parametric density $p(x|\theta)$.¹ In Sections 3 and 4 we will explain how to define the complete data x for some standard EM applications.

We assume that the complete data can be modeled as a continuous² random vector X with density $p(x | \theta)$,³ where $\theta \in \Omega$ for some set Ω . You do not observe X directly; instead, you observe a realization y of the random vector Y that depends⁴ on X. For example, X might be a random vector and Y the mean of its components, or if X is a complex number then Y might be only its magnitude, or Y might be the first component of the vector X.

¹A different standard choice of notation for a parametric density would be $p(y;\theta)$, but we prefer $p(y|\theta)$ because this notation is clearer when one wants to find the maximum *a posteriori* estimate rather than the maximum likelihood estimate—we will talk more about the maximum *a posteriori* estimate of θ in Section 1.3.

 $^{^2}$ The treatment of discrete random vectors is a straightforward special case of the continuous treatment: one only needs to replace the probability density function with probability mass function and integral with summation.

³We assume that the support of X, denoted by \mathcal{X} , which is the closure of the set $\{x \mid p(x|\theta) > 0\}$, does not depend on θ . An example where the support does depend on θ is if X is uniformly distributed on the interval $[0,\theta]$. If the support does depend on θ , then the monotonicity of the EM algorithm might not hold. See Section 2.1 for details.

 $^{^4}$ A rigorous description of this dependency is deferred to Section 1.4.

Given that you only have y, the goal here is to find the maximum likelihood estimate (MLE) of θ :

$$\hat{\theta}_{\text{MLE}} = \arg \max_{\theta \in \Omega} p(y|\theta).$$
 (1.1)

It is often easier to calculate the θ that maximizes the *log-likelihood* of y:

$$\hat{\theta}_{\text{MLE}} = \arg\max_{\theta \in \Omega} \log p(y|\theta).$$
(1.2)

Because log is a monotonically increasing function, the solution to (1.1) will be the same as the solution to (1.2). However, for some problems it is difficult to solve either (1.1) or (1.2). Then we can try EM: we make a guess about the complete data X and solve for the θ that maximizes the (expected) log-likelihood of X. And once we have an estimate for θ , we can make a better guess about the complete data X, and iterate.

EM is usually described as two steps (the E-step and the M-step), but let us first break it down into five steps:

- **Step 1:** Let m = 0 and make an initial estimate $\theta^{(m)}$ for θ .
- **Step 2:** Given the observed data y and pretending for the moment that your current guess $\theta^{(m)}$ is correct, formulate the conditional probability distribution $p(x|y,\theta^{(m)})$ for the complete data x.
- **Step 3:** Using the conditional probability distribution $p(x | y, \theta^{(m)})$ calculated in Step 2, form the *conditional expected log-likelihood*, which is called the *Q*-function⁵:

$$\begin{split} Q(\theta \,|\, \theta^{(m)}) &= \int_{\mathcal{X}(y)} \log p(x \,|\, \theta) p(x \,|\, y, \theta^{(m)}) dx \\ &= E_{X \mid y, \theta^{(m)}} [\log p(X \,|\, \theta)], \end{split} \tag{1.3}$$

⁵ Note this Q-function has nothing to do with the sum of the tail of a Gaussian, which is also called the Q-function. People call (1.3) the Q-function because the original paper [11] used a Q to notate it. We like to say that the Q stands for *quixotic* because it is a bit crazy and hopeful and beautiful to think you can find the maximum likelihood estimate of θ in this way that iterates round-and-round like a windmill, and if Don Quixote had been a statistician, it is just the sort of thing he might have done.

1.1 The EM Algorithm 5

where the integral is over the set $\mathcal{X}(y)$, which is the closure of the set $\{x \mid p(x \mid y, \theta) > 0\}$, and we assume that $\mathcal{X}(y)$ does not depend on θ .

Note that θ is a free variable in (1.3), so the *Q*-function is a function of θ , but also depends on your current guess $\theta^{(m)}$ implicitly through the $p(x|y, \theta^{(m)})$ calculated in Step 2.

- **Step 4:** Find the θ that maximizes the *Q*-function (1.3); the result is your new estimate $\theta^{(m+1)}$.
- **Step 5:** Let m := m + 1 and go back to Step 2. (The EM algorithm does not specify a stopping criterion; standard criteria are to iterate until the estimate stops changing: $\|\theta^{(m+1)} \theta^{(m)}\| < \epsilon$ for some $\epsilon > 0$, or to iterate until the log-likelihood $\ell(\theta) = \log p(y|\theta)$ stops changing: $|\ell(\theta^{(m+1)}) \ell(\theta^{(m)})| < \epsilon$ for some $\epsilon > 0$.)

The EM estimate is only guaranteed to never get worse (see Section 2.1 for details). Usually, it will find a peak in the likelihood $p(y|\theta)$, but if the likelihood function $p(y|\theta)$ has multiple peaks, EM will not necessarily find the global maximum of the likelihood. In practice, it is common to start EM from multiple random initial guesses, and choose the one with the largest likelihood as the final guess for θ .

The traditional description of the EM algorithm consists of only two steps. The above Steps 2 and 3 combined are called the *E-step* for *expectation*, and Step 4 is called the *M-step* for *maximization*:

E-step: Given the estimate from the previous iteration $\theta^{(m)}$, compute the conditional expectation $Q(\theta | \theta^{(m)})$ given in (1.3). **M-step:** The (m + 1)th guess of θ is:

$$\theta^{(m+1)} = \arg\max_{\theta \in \Omega} Q(\theta \,|\, \theta^{(m)}). \tag{1.4}$$

Since the E-step is just to compute the Q-function which is used in the M-step, EM can be summarized as just iteratively solving the M-step given by (1.4). When applying EM to a particular problem, this is usually the best way to think about EM because then one does not waste time computing parts of the Q-function that do not depend on θ .

1.2 Contrasting EM with a Simple Variant

As a comparison that may help illuminate EM, we next consider a simple variant of EM. In Step 2 above, one computes the conditional distribution $p(x|y, \theta^{(m)})$ over all possible values of x, and this entire conditional distribution is taken into account in the M-step. A simple variant is to instead use only the mth maximum likelihood estimate $x^{(m)}$ of the complete data x:

E-like-step:
$$x^{(m)} = \arg \max_{x \in \mathcal{X}(y)} p(x | y, \theta^{(m)}),$$

M-like-step: $\theta^{(m+1)} = \arg \max_{\theta \in \Omega} p(x^{(m)} | \theta).$

We call this variant the *point-estimate variant of* EM; it has also been called *classification* EM. More on this variant can be found in [7, 9].

Perhaps the most famous example of this variant is k-means clustering⁶ [21, 35]. In k-means clustering, we have n observed data points $y = \begin{bmatrix} y_1 & y_2 & \dots & y_n \end{bmatrix}^T$, where each $y_i \in \mathbb{R}^d$, and it is believed that the data points belong to k clusters. Let the complete data be the observed data points and the missing information that specifies which of the k clusters each observed data point belongs to. The goal is to estimate the k cluster centers θ . First, one makes an initial guess $\hat{\theta}^0$ of the k cluster centers. Then in the E-like step, one assigns each of the n points to the closest cluster based on the estimated cluster centers $\theta^{(m)}$. Then in the M-like step, one takes all the points assigned to each cluster, and computes the mean of those points to form a new estimate of the cluster's centroid. Underlying k-means is a model that the clusters are defined by Gaussian distributions with unknown means (the θ to be estimated) and identity covariance matrices.

EM clustering differs from k-means clustering in that at each iteration you do not choose a single $x^{(m)}$, that is, one does not force each observed point y_i to belong to only one cluster. Instead, each observed point y_i is probabilistically assigned to the k clusters by estimating $p(x|y, \theta^{(m)})$. We treat EM clustering in more depth in Section 3.2.

 $^{^{6}}$ The k-means clustering algorithm dates to 1967 [35] and is a special case of vector quantization, which was first proposed as Lloyd's algorithm in 1957 [32]. See [17] for details.

1.3 Using a Prior with EM (MAP EM) 7

1.3 Using a Prior with EM (MAP EM)

The EM algorithm can fail due to singularities of the log-likelihood function — for example, for learning a GMM with 10 components, it may decide that the most likely solution is for one of the Gaussians to only have one data point assigned to it, with the bad result that the Gaussian is estimated as having zero covariance (see Section 3.2.5 for details).

A straightforward solution to such degeneracies is to take into account or impose some prior information on the solution for θ . One approach would be to restrict the set of possible θ . Such a restriction is equivalent to putting a uniform prior probability over the restricted set. More generally, one can impose any prior $p(\theta)$, and then modify EM to maximize the posterior rather than the likelihood:

$$\hat{\theta}_{\mathrm{MAP}} = \arg\max_{\theta \in \Omega} \log p(\theta \,|\, y) = \arg\max_{\theta \in \Omega} (\log p(y \,|\, \theta) + \log p(\theta)).$$

The EM algorithm is easily extended to maximum *a posteriori* (MAP) estimation by modifying the M-step:

E-step: Given the estimate from the previous iteration $\theta^{(m)}$, compute as a function of $\theta \in \Omega$ the conditional expectation

$$Q(\theta \,|\, \theta^{(m)}) = E_{X|y,\theta^{(m)}}[\log p(X \,|\, \theta)].$$

M-step: Maximize $Q(\theta | \theta^{(m)}) + \log p(\theta)$ over $\theta \in \Omega$ to find

$$\theta^{(m+1)} = \arg\max_{\theta \in \Omega} (Q(\theta | \theta^{(m)}) + \log p(\theta)).$$

An example of MAP EM is given in Section 3.3.

1.4 Specifying the Complete Data

Practically, the complete data should be defined so that given x it is relatively easy to maximize $p(x|\theta)$ with respect to θ . Theoretically, the complete data X must satisfy the Markov relationship $\theta \to X \to Y$ with respect to the parameter θ and the observed data Y, that is, it must be that

$$p(y \,|\, x, \theta) = p(y \,|\, x).$$

A special case is when Y is a function of X, that is, Y = T(X); in this case, $X \to Y$ is a deterministic function, and thus the Markov relationship always holds.

1.4.1 EM for Missing Data Problems

For many applications of EM, including GMM and HMM, the complete data X is the observed data Y plus some missing (sometimes called *latent* or *hidden*) data Z, such that X = (Y,Z). This is a special case of Y = T(X), where the function T simply removes Z from X to produce Y. In general when using EM with missing data, one can write the Q-function as an integral over the domain of Z, denoted by Z, rather than over the domain of X, because the only random part of the complete data X is the missing data Z. Then, for missing data problems where x = (y, z),

$$\begin{aligned} Q(\theta \,|\, \theta^{(m)}) &= \int_{\mathcal{X}} \log p(x \,|\, \theta) p(x \,|\, y, \theta^{(m)}) dx \\ &= \int_{\mathcal{X}} \log p(y, z \,|\, \theta) p(y, z \,|\, y, \theta^{(m)}) dx \\ &= \int_{\mathcal{Z}} \log p(y, z \,|\, \theta) p(z \,|\, y, \theta^{(m)}) dz \\ &= E_{Z|y, \theta^{(m)}} [\log p(y, Z \,|\, \theta)]. \end{aligned}$$
(1.5)

1.4.2 EM for Independently, Identically Distributed Samples

For many common applications such as learning a GMM or HMM, the complete data X is a set of n independent and identically distributed (i.i.d.) random vectors, $X = \begin{bmatrix} X_1 & X_2 & \dots & X_n \end{bmatrix}^T$ and the *i*th observed sample y_i is only a function of x_i . Then the following proposition is useful for decomposing the Q-function into a sum:

Proposition 1.1. Suppose $p(x|\theta) = \prod_{i=1}^{n} p(x_i|\theta)$ for all $x \in \mathcal{X}^n$ and all $\theta \in \Omega$, and the Markov relationship $\theta \to X_i \to Y_i$ holds for all $i = 1, \ldots, n$, that is,

$$p(y_i | x, y_1, \dots, y_{i-1}, y_{i+1}, \dots, y_n, \theta) = p(y_i | x_i),$$
(1.6)

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then

$$Q(\theta | \theta^{(m)}) = \sum_{i=1}^{n} Q_i(\theta | \theta^{(m)}),$$

where

$$Q_i(\theta \mid \theta^{(m)}) = E_{X_i \mid y_i, \theta^{(m)}}[\log p(X_i \mid \theta)], \quad i = 1, \dots, n.$$

Proof. First, we show that given θ , the elements of the set $\{(X_i, Y_i)\}$, i = 1, ..., n, are mutually independent, that is,

$$p(x, y | \theta) = \prod_{i=1}^{n} p(x_i, y_i | \theta).$$
 (1.7)

This mutual independence holds because

$$p(x, y | \theta) = p(y_1 | y_2, \dots, y_n, x, \theta) \cdots p(y_n | x, \theta) p(x | \theta)$$
(by the chain rule)
$$= p(y_1 | x_1, \theta) \cdots p(y_n | x_n, \theta) p(x | \theta)$$
(by (1.6), but keep θ in the condition)
$$= p(y_1 | x_1, \theta) \cdots p(y_n | x_n, \theta) \prod_{i=1}^n p(x_i | \theta)$$
(by the independence assumption on X)
$$= \prod_{i=1}^n p(y_i | x_i, \theta) p(x_i | \theta)$$

$$= \prod_{i=1}^{n} p(y_i | x_i, \theta) p(x_i)$$
$$= \prod_{i=1}^{n} p(x_i, y_i | \theta).$$

Then we show that for all i = 1, ..., n, we have

$$p(x_i | y, \theta) = p(x_i | y_i, \theta).$$
(1.8)

This is because

$$p(x_i | y, \theta) = \frac{p(x_i, y | \theta)}{p(y | \theta)}$$

(by Bayes' rule)
$$= \frac{\int_{\mathcal{X}^{n-1}} p(x, y | \theta) dx_1 \dots dx_{i-1} dx_{i+1} \dots dx_n}{\int_{\mathcal{X}^n} p(x, y | \theta) dx}$$

$$= \frac{\int_{\mathcal{X}^{n-1}} \prod_{j=1}^{n} p(x_j, y_j \mid \theta) dx_1 \dots dx_{i-1} dx_{i+1} \dots dx_n}{\int_{\mathcal{X}^n} \prod_{j=1}^{n} p(x_j, y_j \mid \theta) dx_1 \dots dx_n}$$

(by (1.7))
$$= \frac{p(x_i, y_i \mid \theta) \prod_{j=1, j \neq i}^{n} \int_{\mathcal{X}} p(x_j, y_j \mid \theta) dx_j}{\prod_{j=1}^{n} \int_{\mathcal{X}} p(x_j, y_j \mid \theta) dx_j}$$

$$= \frac{p(x_i, y_i \mid \theta) \prod_{j=1, j \neq i}^{n} p(y_j \mid \theta)}{\prod_{j=1}^{n} p(y_j \mid \theta)}$$

$$= \frac{p(x_i, y_i \mid \theta)}{p(y_i \mid \theta)}$$

$$= p(x_i \mid y_i, \theta).$$

Then,

$$\begin{aligned} Q(\theta | \theta^{(m)}) &= E_{X|y,\theta^{(m)}}[\log p(X | \theta)] \\ &= E_{X|y,\theta^{(m)}} \left[\log \prod_{i=1}^{n} p(X_i | \theta) \right] \\ & \text{(by the independence assumption on } X) \\ &= E_{X|y,\theta^{(m)}} \left[\sum_{i=1}^{n} \log p(X_i | \theta) \right] \\ &= \sum_{i=1}^{n} E_{X_i|y,\theta^{(m)}}[\log p(X_i | \theta)] \\ &= \sum_{i=1}^{n} E_{X_i|y,\theta^{(m)}}[\log p(X_i | \theta)], \end{aligned}$$

where the last line holds because of (1.8).

1.5 A Toy Example

We next present a fully worked-out version of a "toy example" of EM that was used in the seminal EM paper [11]. Here, we give more details, and we have changed it to literally be a toy example.

Imagine you ask n kids to choose a toy out of four choices. Let $Y = \begin{bmatrix} Y_1 & \dots & Y_4 \end{bmatrix}^T$ denote the histogram of their n choices, where Y_i is the number of the kids that chose toy i, for $i = 1, \dots, 4$. We can model this

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random histogram Y as being distributed according to a multinomial distribution. The multinomial has two parameters: the number of kids asked, denoted by $n \in \mathbb{N}$, and the probability that a kid will choose each of the four toys, denoted by $p \in [0,1]^4$, where $p_1 + p_2 + p_3 + p_4 = 1$. Then the probability of seeing some particular histogram y is:

$$P(y|p) = \frac{n!}{y_1! y_2! y_3! y_4!} p_1^{y_1} p_2^{y_2} p_3^{y_3} p_4^{y_4}.$$
 (1.9)

Next, say that we have reason to believe that the unknown probability p of choosing each of the toys is parameterized by some hidden value $\theta \in (0,1)$ such that

$$p_{\theta} = \begin{bmatrix} \frac{1}{2} + \frac{1}{4}\theta & \frac{1}{4}(1-\theta) & \frac{1}{4}(1-\theta) & \frac{1}{4}\theta \end{bmatrix}^{\mathrm{T}}, \quad \theta \in (0,1).$$
(1.10)

The estimation problem is to guess the θ that maximizes the probability of the observed histogram y of toy choices.

Combining (1.9) and (1.10), we can write the probability of seeing the histogram $y = \begin{bmatrix} y_1 & y_2 & y_3 & y_4 \end{bmatrix}^T$ as

$$P(y|\theta) = \frac{n!}{y_1!y_2!y_3!y_4!} \left(\frac{1}{2} + \frac{\theta}{4}\right)^{y_1} \left(\frac{1-\theta}{4}\right)^{y_2} \left(\frac{1-\theta}{4}\right)^{y_3} \left(\frac{\theta}{4}\right)^{y_4}.$$

For this simple example, one could directly maximize the log-likelihood $\log P(y|\theta)$, but here we will instead illustrate how to use the EM algorithm to find the maximum likelihood estimate of θ .

To use EM, we need to specify what the complete data X is. We will choose the complete data to enable us to specify the probability mass function (pmf) in terms of only θ and $1 - \theta$. To that end, we define the complete data to be $X = \begin{bmatrix} X_1 & \dots & X_5 \end{bmatrix}^T$, where X has a multinomial distribution with number of trials n and the probability of each event is:

$$q_{\theta} = \begin{bmatrix} \frac{1}{2} & \frac{1}{4}\theta & \frac{1}{4}(1-\theta) & \frac{1}{4}(1-\theta) & \frac{1}{4}\theta \end{bmatrix}^{\mathrm{T}}, \quad \theta \in (0,1).$$

By defining X this way, we can then write the observed data Y as:

 $Y = T(X) = \begin{bmatrix} X_1 + X_2 & X_3 & X_4 & X_5 \end{bmatrix}^{\mathrm{T}}.$

The likelihood of a realization x of the complete data is

$$P(x|\theta) = \frac{n!}{\prod_{i=1}^{5} x_i!} \left(\frac{1}{2}\right)^{x_1} \left(\frac{\theta}{4}\right)^{x_2+x_5} \left(\frac{1-\theta}{4}\right)^{x_3+x_4}.$$
 (1.11)

For EM, we need to maximize the Q-function:

$$\theta^{(m+1)} = \arg \max_{\theta \in (0,1)} Q(\theta \mid \theta^{(m)}) = \arg \max_{\theta \in (0,1)} E_{X \mid y, \theta^{(m)}} [\log p(X \mid \theta)].$$

To solve the above equation, we actually only need the terms of $\log p(x | \theta)$ that depend on θ , because the other terms are irrelevant as far as maximizing over θ is concerned. Take the log of (1.11) and ignore those terms that do not depend on θ , then

$$\begin{split} \theta^{(m+1)} &= \arg \max_{\theta \in (0,1)} E_{X|y,\theta^{(m)}}[(X_2 + X_5)\log\theta + (X_3 + X_4)\log(1-\theta)] \\ &= \arg \max_{\theta \in (0,1)} \left(E_{X|y,\theta^{(m)}}[X_2] + E_{X|y,\theta^{(m)}}[X_5] \right)\log\theta \\ &+ \left(E_{X|y,\theta^{(m)}}[X_3] + E_{X|y,\theta^{(m)}}[X_4] \right)\log(1-\theta). \end{split}$$

To solve the above maximization problem, we need the expectation of the complete data X conditioned on the already known incomplete data y, which only leaves the uncertainty about X_1 and X_2 . Since we know that $X_1 + X_2 = y_1$, we can use the indicator function $1_{\{\cdot\}}$ to write that given y_1 , the pair (X_1, X_2) is binomially distributed with X_1 "successes" in y_1 events:

$$P(x|y,\theta^{(m)}) = \frac{y_1!}{x_1!x_2!} \left(\frac{\frac{1}{2}}{\frac{1}{2} + \frac{\theta^{(m)}}{4}}\right)^{x_1} \left(\frac{\frac{\theta^{(m)}}{4}}{\frac{1}{2} + \frac{\theta^{(m)}}{4}}\right)^{x_2} \mathbf{1}_{\{x_1+x_2=y_1\}} \prod_{i=3}^5 \mathbf{1}_{\{x_i=y_{i-1}\}} = \frac{y_1!}{x_1!x_2!} \left(\frac{2}{2 + \theta^{(m)}}\right)^{x_1} \left(\frac{\theta^{(m)}}{2 + \theta^{(m)}}\right)^{x_2} \mathbf{1}_{\{x_1+x_2=y_1\}} \prod_{i=3}^5 \mathbf{1}_{\{x_i=y_{i-1}\}}.$$

Then the conditional expectation of X given y and $\theta^{(m)}$ is

$$E_{X|y,\theta^{(m)}}[X] = \begin{bmatrix} \frac{2}{2+\theta^{(m)}}y_1 & \frac{\theta^{(m)}}{2+\theta^{(m)}}y_1 & y_2 & y_3 & y_4 \end{bmatrix}^{\mathrm{T}},$$

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and the M-step becomes

$$\theta^{(m+1)} = \arg \max_{\theta \in (0,1)} \left(\left(\frac{\theta^{(m)}}{2 + \theta^{(m)}} y_1 + y_4 \right) \log \theta + (y_2 + y_3) \log(1 - \theta) \right)$$
$$= \frac{\frac{\theta^{(m)}}{2 + \theta^{(m)}} y_1 + y_4}{\frac{\theta^{(m)}}{2 + \theta^{(m)}} y_1 + y_2 + y_3 + y_4}.$$

Given an initial estimate $\theta^{(0)} = 0.5$, the above algorithm reaches $\hat{\theta}_{\text{MLE}}$ to MATLAB's numerical precision on the 18th iteration.

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